

Educators:

These family activity cards are based on some popular verbal games—often with a twist. They're rooted in the concepts in our Digital Literacy and Well-Being Curriculum. The purpose is to start discussions in authentic, fun ways and encourage sharing (including for the adults!).

Each card has a fact, a prompt, and a follow-up question. See below for the premise of each game. You can pass these along to families or use them in your own classroom. Consider printing for families who may not have easy access to a printer (though reading from a device is fine, too!). Though they're divided by grade level, you can share and use the cards that you think best fit your students' age, stage, and online experiences.

Parents & Caregivers:

Our Digital Literacy and Well-Being Curriculum covers the topics that kids need to learn about, from being safe and kind online to protecting their own well-being, maintaining healthy relationships, using AI responsibly, identifying credible information online, and much more. We've taken those topic areas and transformed them into family activity cards that are based on verbal games—often with a twist. (See below for how each game works.) Each card has a fact, a prompt, and a follow-up question. Since families have different rules and expectations around media and tech, use the cards that best apply to your family, no matter the target grade level.

The purpose of these activities is to start discussions in fun, authentic ways and to encourage sharing (including for the adults). The questions might lead to deeper discussions—or not! Either way, the goal is to nurture empathy, lead with curiosity, and open ongoing conversations that acknowledge we're all in this together.

You can print them out and cut them apart or just read them from the screen—whatever works for you. They're meant to be easy to use at home or on the go. And if you feel inspired, come up with some of your own!

Game Cards:

No matter the game or prompt, make sure to ask "Why?" to dig deeper into kids' responses!

- **Would you rather:** Have each person answer which choice they'd prefer, and why.
- **Never have I ever:** Instead of putting up 10 fingers and then putting one down for each prompt that they *have* done (like the rules for the real game), players can put one finger up if they have done it and then explain their response.

Family Activities

- **Most likely to:** In response to the prompt, players decide who in the group is the person most likely to do or be whatever situation is described.
- **Two truths and a lie:** After hearing the prompt, one player takes a minute to think of two truths and one lie in response. The other players try to guess which response was the lie.
- **Screen-time story swap:** Use the prompt to share something about experiences you've had online.



WOULD YOU RATHER?



Would you rather send a message to your friend or family member, or hang out with them in person? Why?

FOLLOW-UP: When might it be better to talk in person rather than through online messages or voice chat?

DID YOU KNOW? Research shows that being with people in person has benefits for our well-being.



WOULD YOU RATHER?



Would you rather read a book, watch a video, or listen to a podcast to learn about a new topic? Or does it depend on the topic? Why?

FOLLOW-UP: When might reading help you learn more than watching a video?

DID YOU KNOW? Watching one long video about something you're really interested in is better for your brain than lots of short videos.

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NEVER HAVE I EVER



Never have I ever gotten distracted by a device while doing homework or at work.

FOLLOW-UP: What's your biggest digital distraction? Can you shut devices down or use settings to reduce distractions?

DID YOU KNOW? Focusing on one task at a time is more efficient than multitasking.

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NEVER HAVE I EVER



Never have I ever had to call out friends for excluding someone from a group chat or an in-person activity.

FOLLOW-UP: What are some ways to encourage kindness and include people?

DID YOU KNOW? Standing up for other people (being an upstander) can take courage and can make a big difference.

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MOST LIKELY TO...



Who's the most likely to learn a TikTok dance the fastest?

FOLLOW-UP: Why do you think posting ourselves doing the same dance is such a popular social media trend?

DID YOU KNOW? Balancing physical activity with time using screens is really important.

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MOST LIKELY TO...



Who's the most likely to ask everyone's permission before posting a group photo?

FOLLOW-UP: If someone posted a picture of you that you don't like, could you ask them to delete it and get your permission in the future? How would you do it?

DID YOU KNOW? "Boundaries" are limits you can put around how you'd like people to treat you, and "consent" is getting permission.



TWO TRUTHS AND A LIE



Share two truths and a lie about the weirdest videos you've ever seen.

FOLLOW-UP: If you see something really weird (or scary or upsetting), what can you do about it?

DID YOU KNOW? You can turn off YouTube recommended videos and autoplay.



TWO TRUTHS AND A LIE



Share two truths and a lie about three things you searched for today (or would want to search for) online.

FOLLOW-UP: What are some tips that give you better search results, like using quotation marks around specific words or phrases?

DID YOU KNOW? There are search engines made just for kids
To help find kid-friendly content.



SCREEN-TIME STORY SWAP



Swap stories about one thing you learned or laughed at while online today.

FOLLOW-UP: What's your favorite source for learning new things?

DID YOU KNOW? You should find a source you can trust when you want to learn something new.



SCREEN-TIME STORY SWAP



Swap stories about a picture, video, or other post you've seen that you suspect is fake.

FOLLOW-UP: How do you know when something is real or fake online?

DID YOU KNOW? Artificial intelligence (AI) can create pictures and videos that look real.